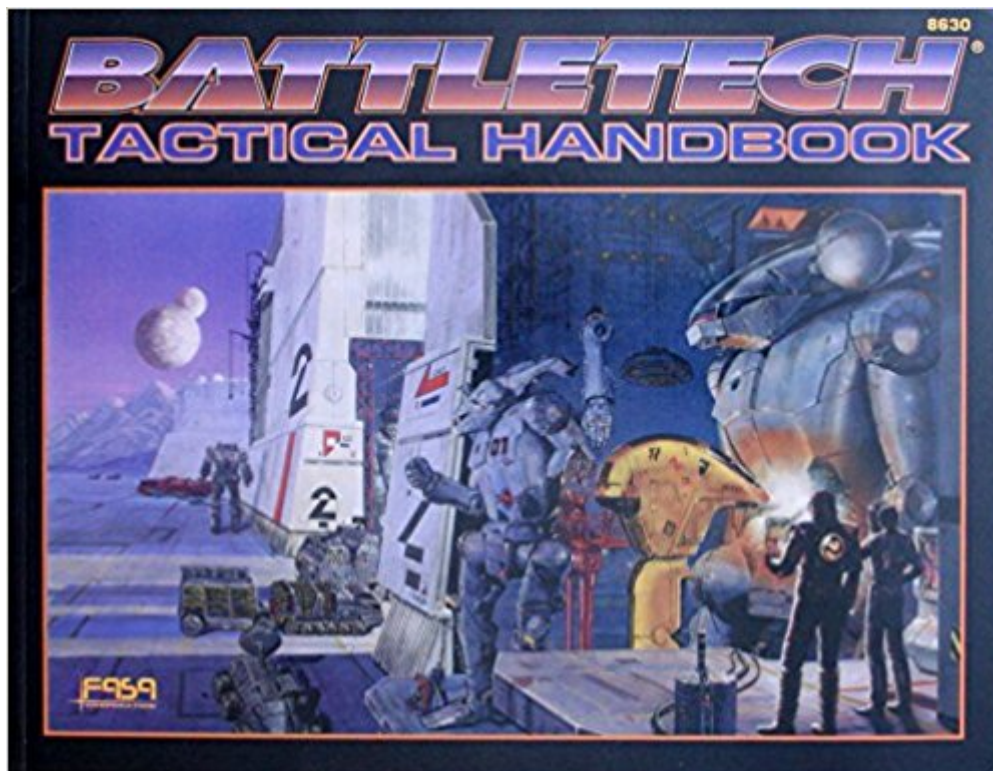


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# Battletech Tactical Handbook



## Synopsis

TACTICAL HANDBOOK is an advanced rules supplement for the Battletech universe. The book provides rules and equipment that enable players to add new depth and intensity to their games. Guidelines for creating long-term campaigns and double blind games, formulas for calculating the combat values of all Battletech combat units, detailed descriptions of advanced weapon systems and more...

## Book Information

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## Customer Reviews

TACTICAL HANDBOOK is an advanced rules supplement for the Battletech universe. The book provides rules and equipment that enable players to add new depth and intensity to their games. Guidelines for creating long-term campaigns and double blind games, formulas for calculating the combat values of all Battletech combat units, detailed descriptions of advanced weapon systems and more

This was a gift for my son, he loved it.

This battletech book is not required to run the game, but the double blind rules are a lot of fun.

The Battletech Tactical Handbook was a great idea but poorly executed. The final product isn't written well enough to qualify as a playtest copy. Generally, the new tech is either too powerful or too useless and the idea of balancing forces based on cost (combat value or CV) is absurd. It is kind

of a primitive version of Max Tech.

This book is the only book that I know of that has the complete FASA rules for running a campaign. It uses the Combat Value system to do it. It is not too difficult to use, and is one of the most helpful BT books. A must for anyone who runs a campaign!

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